



ANNUAL REPORT

2024-25

screenwest

ACKNOWLEDGMENT OF COUNTRY

Screenwest acknowledges the Traditional Owners of Country throughout Western Australia. We pay our respect to Elders past and present. We recognise and respect their cultural heritage, spiritual beliefs and relationship to land and waters and acknowledge they are of continuing importance to Aboriginal and Torres Strait Islander peoples today.

We extend our respect to all First Nations language groups.

We wish to advise Aboriginal and Torres Strait Islander people that this document may contain the names or images of people who have passed away.





ABOUT SCREENWEST

Screenwest is Western Australia's not-for-profit screen funding and industry development organisation. We support the development, production and promotion of film, television, and digital game projects in Western Australia.

Our vision is for Western Australia to be widely recognised as the preferred destination for high quality screen productions. A place where local talent is identified, nurtured and retained and can build long lasting careers in the screen industry.

CONTENTS

Board Chair Report	4
CEO Report	5
Screenwest Governance	6
Governance and Executive Structure (as at 30 June)	9
The Year in Review	11
Diversity behind the camera and on screen	12
Screenwest Funding Allocations	15
Strategic Priority 1 – GROW THE SCOPE AND PROFILE OF WESTERN AUSTRALIAN PRODUCTION	16
Strategic Priority 2 – BUILD LOCAL TALENT, CREW AND PRODUCTION COMPANIES	18
Strategic Priority 3 – EXPAND FOCUS ON DIGITAL STORYTELLERS	21
Acknowledgments	23
2024-25 Financial Summary	24
2024-25 Production Summary	26
Image Credits	52

BOARD CHAIR REPORT

On behalf of the Screenwest Board of Directors I present the 2024-2025 Screenwest Annual Report.

It is with great pride that we reflect on another great year for Western Australia's screen industry – a year defined by strategic progress, creative excellence and huge undertakings in screen infrastructure.

Lotterywest's record \$10.7 million grant enabled us to strengthen our support of Western Australian screen talent, companies and local story production. Local production is a key driver for industry development and vital to the sustainability of the Western Australian screen industry.

Additional funding support from the Western Australian government saw us launch several new workforce capacity programs and increase investment for the West Coast Visions initiative to \$1 million resulting in a total of \$1.5 million funding. In addition, thanks to Lotterywest support, the West Coast Visions brand was expanded to documentaries with production funding of up to \$500,000 for a debut feature documentary.

With continued investment in local screen talent and projects, production levels in Western Australia will keep growing – bringing more jobs and investment into the State.

During 2024-2025, 40 film and television projects entered production. We welcomed Season 3 of *The Twelve* and *Mystery Road: Origin* Season 2 back to Western Australia. The local adaptation of *Ghosts*, feature film *Whale Shark Jack* and *First Nations* television series, *Reckless* were also greenlit. We also saw documentaries *End Game*, *Hunting Outback Gold*, *Hospital in the Deep End S2* and *The Great Kimberley Wilderness* enter production.

Western Australia's funding opportunities, production levels and pipeline of upcoming productions place our industry in a strong position. At the same time changing content demand, shifting audience tastes, and rapidly changing technology bring both challenges and new opportunities.

It is in this context Screenwest developed its new Strategic Plan for 2025–2028. Launched in December,

the Plan affirms our commitment to building Western Australian talent, crew and production companies and driving the growth in Western Australia's screen industry, amplifying its cultural and economic impact.

In January, the Screenwest Board welcomed new director Emma Drummond to replace outgoing director Kylie du Fresne. On behalf of the Board, I take this moment to thank Kylie for her valuable contributions.

I would like to extend heartfelt thanks to my fellow Board directors, members of the Industry Advisory Group Committee, Chief Executive Officer Rikki Lea Bestall and the entire Screenwest team for their passion, diligence and hard work during the year.

I also acknowledge our government partners – Lotterywest, the Department of Creative Industries, Tourism and Sport, the Department of Primary Industries and Regional Development and the Western Australian Government. Without their ongoing support of Screenwest and the Western Australian screen industry, none of the year's achievements would be possible.

Thank you also to our local key creatives and crew. It is inspiring to see so many stories made right here in Western Australia reaching audiences across the State, the country, and the globe.

As we look forward to the opening of the Perth Film Studios in 2026 we are excited about what is ahead for the screen industry in Western Australia.

Our locations, creatives, and skilled crews — along with the new film studios — will cement Western Australia's position as an attractive destination for screen production, bringing jobs and major investment to the State.



John Driscoll
SCREENWEST CHAIR

CEO REPORT

There has never been a more exciting time for the screen industry in Western Australia, and I am incredibly proud of the year that has been.

Collectively we accomplished a lot – and bigger things are coming. Screenwest is navigating a significant level of production, a strong pipeline of screen projects and the opening of the world-class Perth Film Studios is on the horizon.

2024-2025 has been a year of strategic development and refined focus as we continue to build the State's screen sector with an impressive slate of projects including scripted, documentary, digital games and First Nations storytelling.

Documentaries continued to light up our screens during the year – these included *Maggie Beer's Big Mission*, *Our Medicine*, *Junior Doctors Down Under*, *Our Law Season 2*, *The Great Kimberley Wilderness*, and *Aussie Gold Hunters* Seasons 9 and 10.

Several Screenwest supported games were released, including *An Engineer and the Great Machine*, *Monster House Racing*, *Nekograms+*, *Tether Brawl* and *Power Sink*.

Other highlights include:

- + The Australian cinematic release of the heartwarming family film *Runt*, and psychological thriller *The Surfer*, with Nicolas Cage.
- + The world premiere of Zak Hilditch's survival thriller *We Bury the Dead* at SXSW in Texas.
- + Zoe Pepper's debut feature film, *Birthright* selected to make its world premiere at Tribeca Film Festival 2025 in New York.
- + Production and premiere of First Nations comedy entertainment series *Big Backyard Quiz* on NITV and SBS.

Support for WA First Nations crew, creatives and storytelling remains a core priority. Guided by our *First Nations Screen Strategy 2024-2028*, we proudly backed several First Nations-led projects this year.

During the year we updated our Documentary Production Fund, Scripted Production Fund and Scripted Development Fund guidelines to continue to meet the evolving needs of the Western Australian screen industry.

Our investment in career pathways and capability-building initiatives was expanded. Thanks to Western Australian Government support we were able to launch several new programs including the Workshops and Masterclasses Fund, the Targeted Industry Capacity Fund and the Documentary Workforce Development Program.

Of course, these mammoth steps would not have been possible without the funding and support from Lotterywest and the Western Australian Government – thank you. This support has been critical to the industry's progress and remains central to its future growth.

I also thank the production companies, distributors, crew and creatives, and acknowledge the deep-seated commitment of the Screenwest Board and staff who do an incredible job.

Together, we are shaping a dynamic and sustainable screen future for Western Australia.



Rikki Lea Bestall
SCREENWEST CHIEF EXECUTIVE OFFICER

SCREENWEST GOVERNANCE

Screenwest (Australia) Limited (Screenwest) is a not-for-profit company limited by guarantee and governed by the *Corporations Act 2001* and the *Australian Charities and Not for Profits Commissions Act 2012*.

SCREENWEST BOARD

Screenwest's Board of Directors are responsible for the strategic direction of the organisation and its governance.

The Directors in office as at 30 June:

John Driscoll
Chair

Michael Scott
Deputy Chair

Anni Browning

Annie Fogarty AM

Donna Oxenham

Emma Drummond

John Atkins AO

Sue Taylor

Susan Hunt AM PSM.

Screenwest thanks outgoing board member Kylie du Fresne for her contribution during the year.

BOARD COMMITTEES

INDUSTRY ADVISORY GROUP COMMITTEE

The Industry Advisory Group Committee (IAGC) is an advisory group that assists the Screenwest Board to engage with, monitor and maintain currency with emerging issues and trends affecting the WA screen industry. The IAGC helps the Board make policy and strategic decisions on a properly informed basis and provides a vital link and flow of information between the Screenwest Board and the WA screen industry.

The IAGC Members in office as at 30 June:

Lien See Leong
Committee Chair

Celia Tait
Deputy Chair

Amy Doherty

David Vincent Smith

Grady Habib

James Grandison

Jodie Bell

Kim Lord

Mark Boskell.

During the year Board representation on the IAGC was shared between Sue Taylor and Kylie du Fresne.

Screenwest thanks outgoing IAGC member Natalie Marinho for her contribution during the year.

FINANCE, AUDIT AND RISK COMMITTEE

The Finance, Audit and Risk Committee (FARC) function is to examine and support the Board to maintain an effective risk, control and compliance framework, and fulfil its external financial statement responsibilities.

The FARC Members in office as at the end of the year:

Michael Scott

Board Director and Committee Chair

John Driscoll

Board Director and Board Chair

Sue Taylor

Board Director

Stephen Carre

Independent Committee Member.

NOMINATIONS COMMITTEE

The Nominations Committee's function is to examine the selection and appointment practices of the Company and to search for and recommend new board members for Screenwest and new members for the IAGC, and other Board subcommittees as and when required.

The Nominations Members in office as at the end of the year:

John Atkins AO

Board Director and Committee Chair

John Driscoll

Board Director and Board Chair

Susan Hunt AM PSM

Board Director

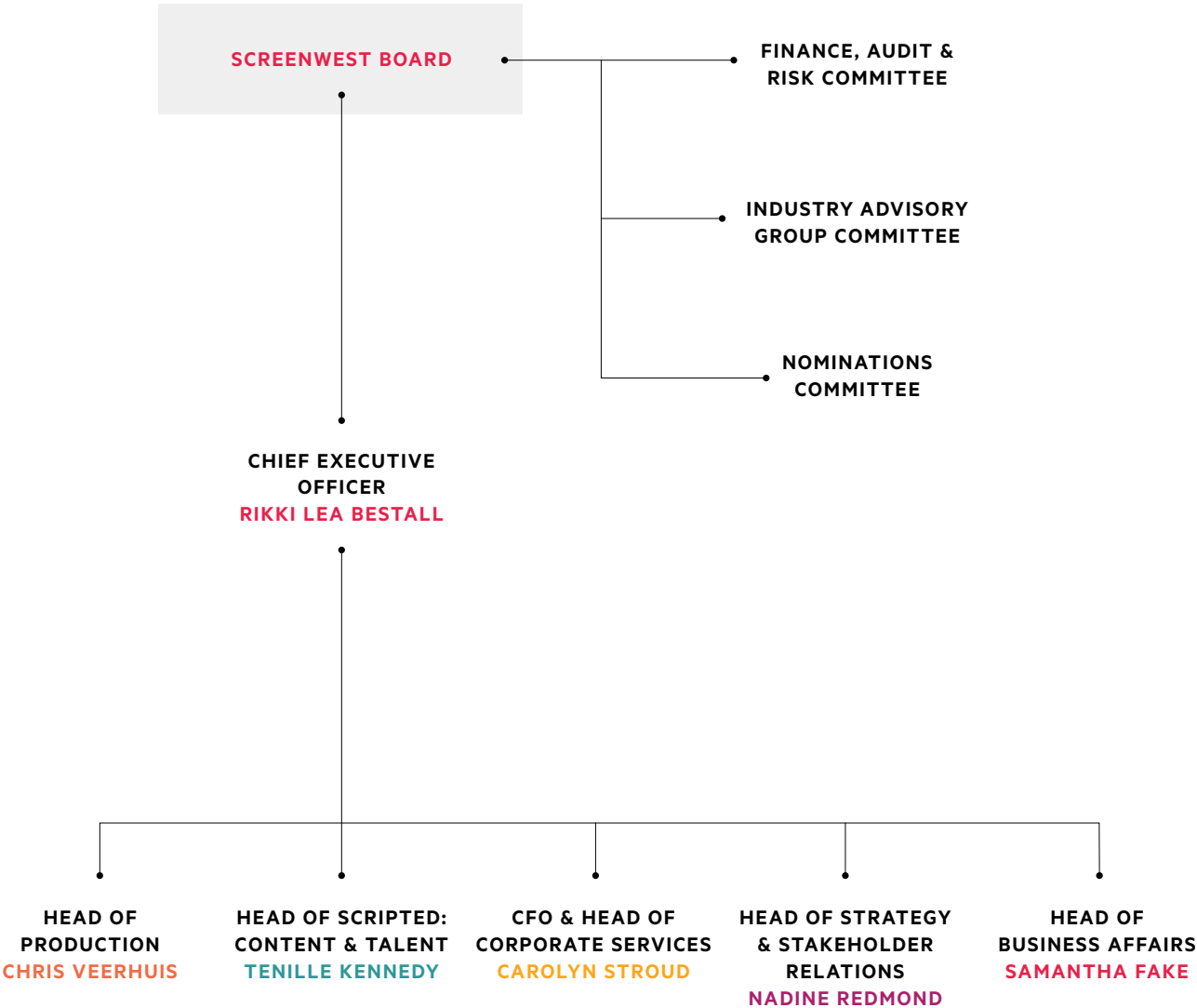
James Grandison

Industry Representative.



GOVERNANCE AND EXECUTIVE STRUCTURE

(AS AT 30 JUNE 2024)





THE YEAR IN REVIEW



Productions supported by Screenwest investments generate additional economic activity in Western Australia which would not have otherwise occurred.

\$59.3M

IN DIRECT WA EXPENDITURE FROM SCREENWEST FUNDED PRODUCTION.
A DIRECT RETURN OF \$3.47 FOR EVERY SCREENWEST DOLLAR INVESTED.

\$7.7M

IN ADDITIONAL WA PRODUCTION EXPENDITURE WAS GENERATED
BY SCREENWEST TRACKED SEQUELS, SPIN-OFF PROJECTS, AND/OR
PROJECTS THAT HAVE LEVERAGED OFF A PROJECT PREVIOUSLY
FUNDED BY SCREENWEST.

\$6.3M

IN DIRECT WA EXPENDITURE FROM PRODUCTION IN REGIONAL WA.



500 FTE

SCREENWEST'S ACTIVITIES CREATED AND SUPPORTED AN ESTIMATED
500 FTEs IN 2024-25. OF THIS TOTAL, 300 FTEs WERE DIRECTLY EMPLOYED
IN THE MOTION PICTURE AND SOUND RECORDING SECTOR.

\$56.4M

TOTAL ECONOMY-WIDE TOTAL GROSS VALUE ADDED (GVA) IMPACT
GENERATED BY SCREENWEST FUNDED PRODUCTIONS.



40

FILM, TELEVISION, PDV AND DIGITAL GAME PROJECTS COMMENCED
PRODUCTION OR POST, DIGITAL AND VISUAL EFFECTS WORK.

67

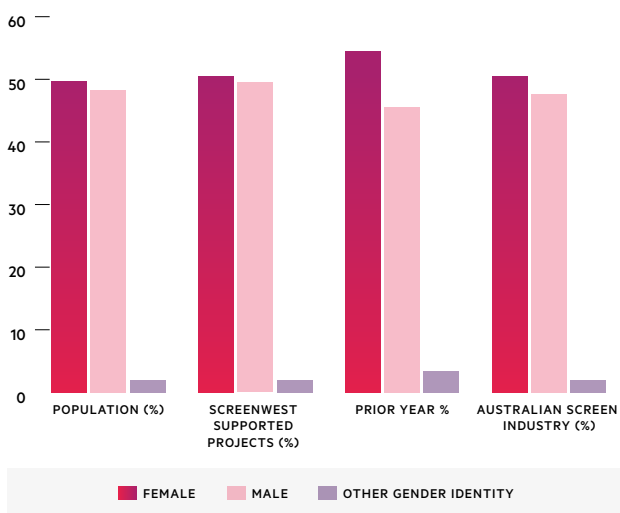
HOURS OF FILM, TELEVISION AND ONLINE CONTENT PRODUCED.

DIVERSITY BEHIND THE CAMERA AND ON SCREEN

The Everyone Project is an industry-wide initiative for measuring and reporting on the diversity of cast, crew, and creatives in Australian film and television productions.

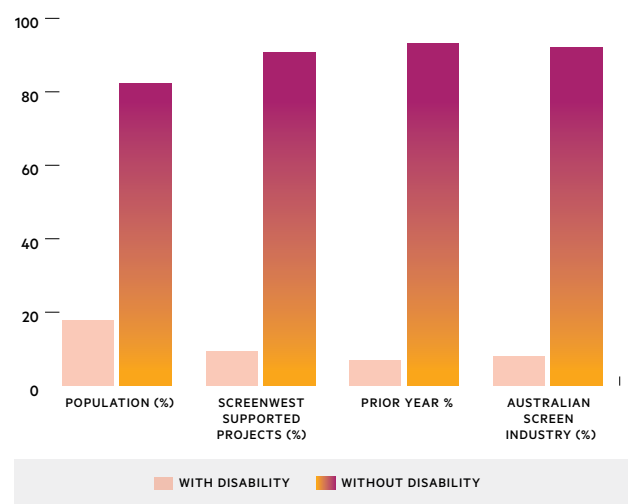
Screenwest production funding recipients are required to register with *The Everyone Project*. Once registered the platform invites cast, crew and creatives to complete a voluntary demographic survey. The data collected by *The Everyone Project* is de-identified and reflects the people who chose to respond to the survey. If no data is shown, it means there were not enough responses to report the results on a de-identified basis.

GENDER



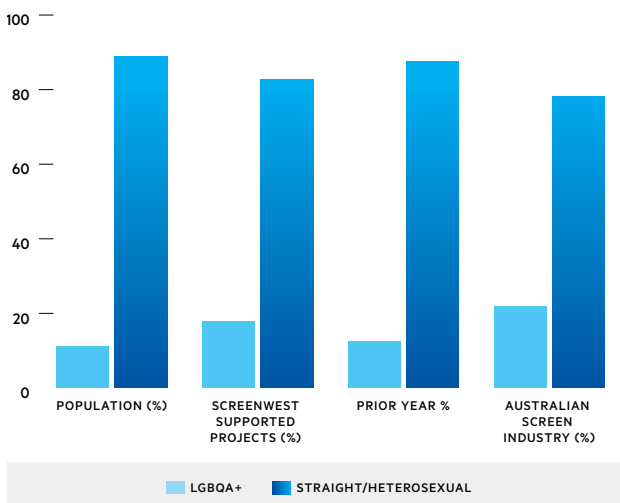
DISABILITY

Contributors identifying as with disability.



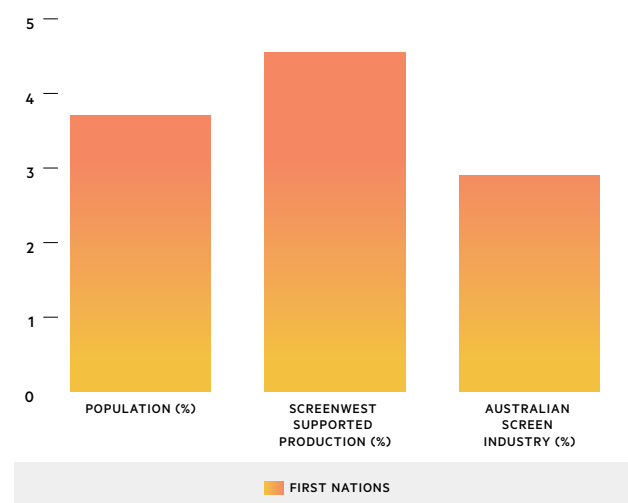
SEXUALITY

Contributors identifying as lesbian, gay or homosexual, bisexual, queer, asexual or who identified with a sexual orientation other than straight/heterosexual.



FIRST NATIONS

Contributors who have identified their ancestry/ethnic background as Indigenous Australian, Australian Aboriginal and/or Torres Strait Islander.



ANCESTRY/ETHNICITY

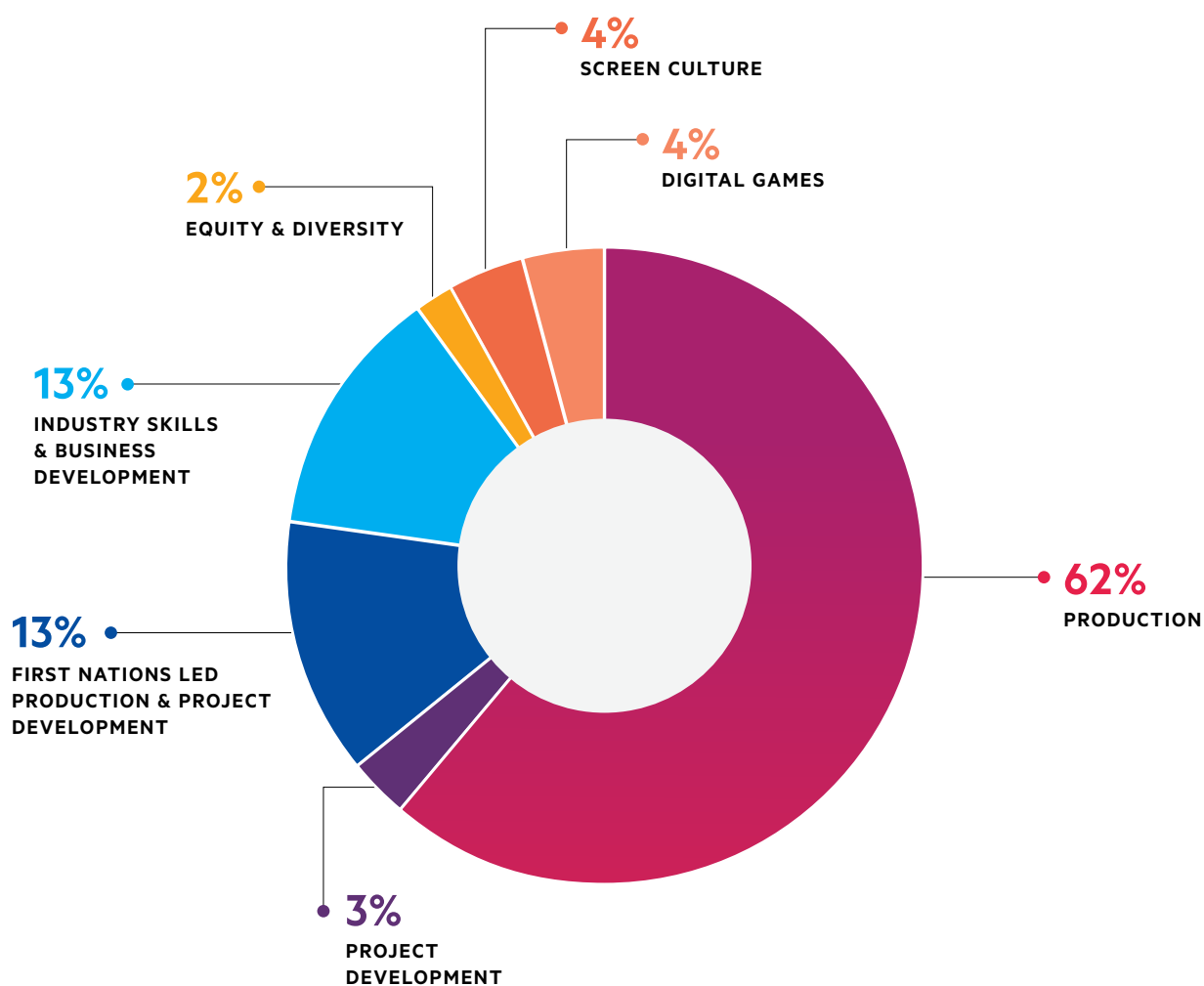
Contributors who identified as having an ancestry/ethnic background other than, or in addition to, an Anglo-Celtic and/or Indigenous Australian.





SCREENWEST FUNDING ALLOCATIONS

In 2024-25, over \$23 million was allocated through Screenwest funding programs and initiatives. The pie chart below shows how funding was allocated.



STRATEGIC PRIORITY 1

GROW THE SCOPE AND PROFILE OF WESTERN AUSTRALIAN PRODUCTION

Screenwest remains committed to supporting Western Australian-owned and created content so it can reach audiences locally, nationally, and around the world.

In 2024-25 the Western Australian Government, through Lotterywest, provided Screenwest a record funding boost of \$10.7 million. Following last year's record \$9.2 million grant, this \$1.5 million increase in support highlights the Government's commitment to local screen productions across the State.

The grant allowed Screenwest to strengthen its support of Western Australian screen talent and companies and local story production. Local production is a key driver for industry development and vital to the sustainability of the Western Australian screen sector.

Several Western Australian generated projects were released to audiences in 2024-25, including the projects below.

Feature film *We Bury The Dead* had its world premiere at SXSW 2025 in Austin. *Birthright* has its world premiere at the Tribeca Film Festival in New York and later screened at the Sydney Film Festival. Both films are finalists for the \$100,000 CinefestOZ 2025 film prize.

Heartwarming family film *Runt*, based on Western Australian author Craig Silvey's best-selling novel, competed for CinefestOZ's 2024 film prize ahead of its September cinema release.

First Nations comedy series *Warm Props* wrapped in Broome. The series, created by award-winning First Nations director Jub Clerc, premiered on SBS and NITV in July 2025.

Adapted from Western Australian author Holden Sheppard's award-winning novel, LGBTQIA+ scripted series *Invisible Boys* premiered on Stan in February.

Documentary series *Maggie Beer's Big Mission* premiered on ABC, *Junior Doctors Down Under* streamed on SBS on Demand and *Aussie Gold Hunters Season 9* on Discovery.

First Nations documentary series *Our Medicine* aired on NITV and SBS in May. The series follows First Nations professionals working on the medical frontline as they try to achieve better health outcomes for Aboriginal and Torres Strait Islander patients and communities.

During the year Screenwest updated its Documentary Production Fund, Scripted Production Fund and Scripted Development Fund guidelines to continue to meet the evolving needs of the Western Australian screen industry. These updates were made following extensive industry consultation.

Screenwest continued to administer the WA Production Attraction Incentive and the WA Post, Digital and Visual Effects Incentive (WA PDV). These incentives attract projects to the state, creating local jobs and building industry skills and capacity.

During the year five production attraction incentive supported projects entered production:

- + *The Travellers* written and directed by Bruce Beresford. Starring Brian Brown, the film was shot in Perth and surrounds. It will be released in cinemas in October 2025.
- + *The Twelve: Cape Rock Killer* starring Sam Neill. The eight-part series was filmed in Perth and the Margaret River region. The series premiered on Binge and Foxtel in August 2025.
- + *Ghosts*, an eight-episode comedy series for Network 10 and Paramount Australia. The series was filmed on-set and on location at Woodbridge House.
- + *Run*, a six episode series based on the life story of Western Australian bank robber and prison escapee Brenden Abbott. Filming locations included Perth surrounds and Fremantle. The series will air on Binge.
- + *Reckless* starring Tasma Walton and Hunter Page-Lochard. The four part series filmed in Fremantle and surrounds will air on SBS and NITV.

Mystery Road: Origin was welcomed back to Western Australia for season two. Filmed in Pemberton and surrounds, the second season of the critically acclaimed award-winning ABC series will premiere on the ABC in September 2025.

Creating a Film Friendly environment through certification and training will enhance Western Australia's attractiveness to productions, support local communities, and strengthen the State's position as a premier filming destination.

In March, Screenwest ran two Film Friendly workshops for local government authorities. The workshops are the first stage in Screenwest's Film Friendly certification program, which helps councils and shires work with filmmakers, promote their locations and prepare for incoming film and television productions. Twenty-eight local governments participated.



STRATEGIC PRIORITY 2

BUILD LOCAL TALENT, CREW AND PRODUCTION COMPANIES

During the year, Screenwest continued to support local talent, crew, and production companies. Activities included:

FEATURE NAVIGATOR DEVELOPMENT INITIATIVE 2024

The Feature-Navigator initiative was relaunched. The initiative targets writers, directors and/or producers with scripted television concepts that can be produced in Western Australia.

Held in April, participants heard from guest speakers and took part in a chain of title workshop. They then participated in a series of one-on-one development sessions with industry consultants Alex White (*The Moogai, Babyteeth*), Sarah Shaw (*Run Rabbit Run, Relic*) and Colin and Cameron Cairnes (*Late Night with the Devil, 100 Bloody Acres*).

BIG BACKYARD QUIZ

Screenwest partnered with NITV to secure several roles for Western Australian First Nations crew members on NITV's quiz show *Big Backyard Quiz*. Seventeen Western Australian First Nations crew members worked on the show, gaining valuable experience and helping grow their careers.

FIRST NATIONS VR TRUTH-TELLING DOCUMENTARY INITIATIVE

The First Nations VR Documentary Initiative is designed to uncover distinctive Western Australian First Nations voices, support their career growth, and help them explore new story-telling mediums and markets.

Following a workshop and a dedicated period of concept development, two projects were selected for production *Tiger Shark Dreaming* (Luke and Daniel Riches) and *Walbreninj* (Brooke Collard and Kylie Bracknell).

WEST COAST VISIONS – DOCUMENTARY

In April, Screenwest announced it had expanded the West Coast Visions program to documentaries. West Coast Visions – Documentary targets Western Australian filmmaking teams, led by a first-time director, to produce a debut feature documentary. The fund opens for applications in July.

WA REFLECTIONS

Screenwest partnered with the State Library of Western Australia to bring this short documentary initiative back for the third year. The initiative supports early to mid-career filmmaking teams to produce a short documentary film, creatively utilising items from the State Library's archive collection.

Four teams were supported. Iconic rock music masses at St George's Cathedral in the 70s and a drag king pioneer are among the documentaries that will shine a light on Western Australia's history.

BELOW THE LINE CREW CAPACITY PROGRAM

The Crew Attachment Program continued to give on the job experience to emerging and mid-career screen practitioners who want to build their skills and further their careers.

Thirty-four Western Australian screen practitioners were engaged through the Program in roles including:

- + Costume Assistant Attachment
- + Edit Assistant Attachment
- + Location Assistant Attachment
- + Production Assistant Attachment
- + Props Graphics Attachment
- + Researcher Attachment
- + VFX Assistant Attachment.

During the year Screenwest also rolled out a series of new capacity development initiatives thanks to the support of the Western Australian Government.

Initiatives rolled out included:

WORKSHOPS AND MASTERCLASSES FUND

Launched in October, the Fund offers grants to experienced screen organisations and individuals to run workshops and masterclasses that build professional skills and address skills gaps in the local screen industry.

Two funding rounds were held, with 18 activities supported. Several activities ran during the reporting period, including *On-Set Workflow Masterclass: Technical Roles & Tools in Action* (run by Toothfish Digital), *In the Writer's Room* (run by Australia Writers Guild) and *Mentoring Skills for Senior Crew* (run by Screen Careers).

WORKFORCE CAPACITY BUILDING PROGRAM – DOCUMENTARY

This program incentivised Western Australian production companies to provide paid on the job training for Western Australian documentary crew for a minimum 6-12 month period. Two funding rounds were held, with five production companies supported.

TARGETED INDUSTRY CAPACITY PROGRAM

This program, launched in November, fast tracks growth in key sectors of the Western Australian screen industry so it can better support increasing production levels in the State. These activities are in the process of being contracted.





STRATEGIC PRIORITY 3

EXPAND FOCUS ON DIGITAL STORYTELLERS

In 2024-25 Screenwest continued its support of the local digital games sector.

The year saw several Screenwest supported games released, including *An Engineer and the Great Machine*, *Monster House Racing*, *Nekograms+*, *Tether Brawl* and *Power Sink*.

Through the Digital Games Production Fund 22 projects were supported. These projects are expected to inject approximately \$2.2 million into the WA economy.

Digital games practitioners were supported to attend key markets/conferences including Tokyo Game Show, Melbourne International Games Week, Game Developers Conference in San Francisco and Gamescom in Germany.

Screenwest also embarked on the development of a four-year digital games strategy. The strategy will set out what Screenwest will do to support, promote, and develop the Western Australian digital games sector. Thank you to everyone who provided input into the development process.

In June, Screenwest announced the revival of the On Demand Production Fund. Targeting online series and XR projects, the fund aims to develop talent and promote innovation in the Western Australian screen industry. Applications are being accepted from 1 July 2025. The fund will be open all year round to allow practitioners to be responsive to market and audience trends.



ACKNOWLEDGMENTS

Screenwest is supported by the State Government of Western Australia through Lotterywest, the Department of Creative Industries, Sport and Tourism and the Department of Primary Industries and Regional Development.

Screenwest sincerely thanks all its valued partners for their committed and ongoing support of our organisation and the Western Australian screen industry.

2024-25 FINANCIAL SUMMARY

STATEMENT OF NET SURPLUS AND OTHER COMPREHENSIVE INCOME for the year ended 30 June 2025

	2024-25 \$'000	2023-24 \$'000
REVENUE		
Grant Revenue	22,489	18,849
Other Income	578	532
TOTAL REVENUE	23,067	19,381
EXPENSES		
Grant Expenses	18,017	14,786
Employee Expenses	3,155	2,800
Supplier Expenses	1,364	1,387
Depreciation and Amortisation Expense	166	149
Other Expenses	32	24
TOTAL COST OF SERVICES	22,734	19,146
SURPLUS BEFORE INCOME TAX	333	235
Income Tax Expense	-	-
SURPLUS FOR THE YEAR	333	235
Other Comprehensive Income	-	-
TOTAL COMPREHENSIVE INCOME FOR THE YEAR	333	235

STATEMENT OF FINANCIAL POSITION
as at 30 June 2025

	2024-25 \$'000	2023-24 \$'000
ASSETS		
Current Assets	42,624	35,271
Non-Current Assets	239	354
TOTAL ASSETS	42,863	35,625
LIABILITIES		
Current Liabilities	39,612	32,557
Non-Current Liabilities	53	203
TOTAL LIABILITIES	39,665	32,760
NET ASSETS	3,198	2,865
EQUITY		
Reserves	646	646
Retained Earnings	2,552	2,219
TOTAL EQUITY	3,198	2,865

STATEMENT OF CASH FLOWS
for the year ended 30 June 2025

	2024-25 \$'000	2023-24 \$'000
Net Cash Flow from Operating Activities	5,882	(117)
Net Cash Flow from Investing Activities	1,547	1,398
Net Cash Flow from Financing Activities	(137)	(125)
Net Change in cash and cash Equivalents	7,292	1,156
Cash and cash equivalents, beginning of the reporting period	35,040	33,884
CASH AND CASH EQUIVALENTS AT THE END OF THE REPORTING PERIOD	42,332	35,040

Aletheia: Return of Odysseus

DIGITAL GAME

COMPANY

Sean Rowick

DEVELOPMENT TEAM

Sean Rowick, Ashley Binks

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Embark on an accurate retelling of Homer's *Odyssey*. A classic-inspired computer role-playing game that puts you in control of Odysseus during his return home from the Trojan War.

Asherah's Moon

DIGITAL GAME

COMPANY

Lucy Peach

DEVELOPMENT TEAM

Lucy Peach, Lucy Cooke, Esther Krogdahl

PLATFORM

Mobile

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

A mobile game for tweens and teens inspired by the power of cycles in nature. Players nurture four guardian spirits mirroring the narrative of self-care through the four phases of the menstrual cycle.

Bill Bailey's Vietnam Adventure

DOCUMENTARY
SERIES

DURATION

6 x 60 minutes

PRODUCTION COMPANY

Perpetual West SPV 2

**BROADCASTER/
DISTRIBUTOR**

Channel 4 (UK), SBS (ANZ), DCD (ROW)

WA PDV PROVIDER

Evolution West Post Production

SCREENWEST FUNDING

WA PDV Incentive

SYNOPSIS

Join Bill Bailey as he travels the length of Vietnam, immersing himself in its rich culture, stunning landscapes, and complex history to uncover what makes this fascinating country so unique.

Clay Ducks

DIGITAL GAME

COMPANY

Openclay

DEVELOPMENT TEAM

Bachtiar Yakushov, Jacob Maclean

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Team up with your duck friends to escape Hailey's wrath in Walter's Workshops!

Covert Crew

DIGITAL GAME

COMPANY

TYB Games

DEVELOPMENT TEAM

Daniel Pratt

PLATFORM

PC, Nintendo Switch, Playstation 4, Playstation 5, Xbox One, Xbox Series X/S

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

A 2D strategic role-playing game inspired by the classics of old with a modern twist. Set in a near future fictional universe that is populated by 'powered' individuals, disgraced hero Solitude looks to stop an emerging and mysterious syndicate by forming his own powered group – the Covert Crew.

Don't Stop, Girlypop!

DIGITAL GAME

COMPANY

Funny Fintan Softworks

DEVELOPMENT TEAM

Jane Kennington, Rachel Hawkins, Michal Napora, Caitlin Lomax, Candice Susnjar

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Spread the love! *Don't Stop, Girlypop!* is a dripping pink Y2K girly-pop retro-inspired arena-style movement first person shooter where standing still is not an option. The faster you go, the more damage you deal and the more you heal! Just. Don't. Stop. Moving.

End Game

**DOCUMENTARY
SERIES**

DURATION	3 x 57 minutes
PRODUCTION COMPANY	Smashing Films, Barking Mad Productions and Bacon Factory Films
EXECUTIVE PRODUCERS	Dan Brown, Steve Bibb, Dean Gibson
SERIES PRODUCER	Paul Williams
SERIES DIRECTOR	Dean Gibson
DIRECTOR	Anthony Barwell
BROADCASTER/ DISTRIBUTOR	ABC
SCREENWEST FUNDING	Documentary Production
SYNOPSIS	Fed up with excuses and failed campaigns, Tony Armstrong is on a global mission to find solutions to combat the rising tide of racism in Australian sports to create real change for future generations — unpicking his own experiences on a personal journey of discovery, surprise, passion and understanding.

Extreme Bugs

**DOCUMENTARY
SERIES**

DURATION	2 x 52 minutes
PRODUCTION COMPANY	WildBear WA
EXECUTIVE PRODUCERS	Michael Tear, Craig Meade
PRODUCER/SERIES DIRECTOR	Siddharth Nambiar
SERIES PRODUCER	Scott Sinclair
DIRECTOR	Anthony Barwell
BROADCASTER/ DISTRIBUTOR	K22, Arte
SCREENWEST FUNDING	Documentary Production
SYNOPSIS	In this two-part series, the world's most extreme bugs will be tracked down and revealed in stunning detail.

Fabulous Crisis

DIGITAL GAME

COMPANY

Aramis Marcuola-Bel

DEVELOPMENT TEAM

Aramis Marcuola-Bel, Pauli Kidd, Amy Louise Doherty

PLATFORM

Virtual Reality, AR/XR

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Fabulous Crisis is a virtual reality/mixed reality action pose-off battle set in the groovy but deadly world of Queer spies where you face off against - your ex.

Gale from the Mantle

DIGITAL GAME

COMPANY

Cody Lehman

DEVELOPMENT TEAM

Cody Lehman

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Descend into a magical volcano as Gale, battling mythical spirits and strange beasts in a vibrant, story-driven Metroidvania.

Ghosts

SCRIPTED
SERIES

DURATION	8 x 25 minutes
PRODUCTION COMPANY	BBC Studios Productions Australia
EXECUTIVE PRODUCERS	Sophia Zachariou, Kylie Washington, Sophia Mogford, Josh Mapleston
PRODUCER	Bree-Anne Sykes
DIRECTORS	Christiaan Van Vuuren, Madeleine Dyer
WRITERS	Josh Mapleston, Libby Butler, Phillip Denson, Stephanie Tisdell, Shontell Ketchell
BROADCASTER/ DISTRIBUTOR	Network 10, Paramount+, BBC Studios.
SCREENWEST FUNDING	Production Attraction Incentive
SYNOPSIS	A young couple's dreams come true when they inherit a convict built Australian country pub, only to find it's falling apart and inhabited by people who have died there over the years.

Ghost Cam

DIGITAL GAME

COMPANY	ARCH REBELS
DEVELOPMENT TEAM	Amy Louise Doherty, Aramis Marcuola-Bel, Danielle Nolan, Chris Head
PLATFORM	PC, VR
SCREENWEST FUNDING	Digital Games Production
SYNOPSIS	A spooky virtual reality and PC game where you explore a haunted labyrinth looking for ghosts to capture on your camera and discover what kind of ghost hunter you are. All the while unlocking the mystery unless a spirit catches you first.

Golem SMASH

DIGITAL GAME

COMPANY

TwinRune Studios

DEVELOPMENT TEAM

Joshua Anderson, Kailen Anderson, Campbell McCracken, Matthew Massang

PLATFORM

Virtual Reality

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

An action-packed/physics-based virtual reality game where you are a Golem with the ability to grow in size and strength! Fight a variety of enemies using physics-based combat and interactive hand locomotion to solve puzzles, defeat enemies and traverse the world.

Hunting Outback Gold

DOCUMENTARY SERIES

DURATION

6 x 44 minutes

PRODUCTION COMPANY

Prospero Productions

EXECUTIVE PRODUCERS

Julia Redwood

SERIES PRODUCER

Eliot Buchan

DIRECTOR

Anthony Barwell

**BROADCASTER/
DISTRIBUTOR**

Channel 9, UKTV, Bossanova

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

Hunting Outback Gold tracks an intrepid team on their search to find a fortune, taking inspiration from the tragic death of gold prospector Harrold Lasseter in the 1930s and his quest to rediscover a vast reef of gold.



Hard As Puck

**DOCUMENTARY
FEATURE FILM**

DURATION

90 minutes

PRODUCTION COMPANY

Norfolk Pictures, Forward Media, Cockatoo Colab

EXECUTIVE PRODUCERS

Bec Bignell, Ian Hale

PRODUCERS

Chanel Bowen, Noel Smyth

DIRECTOR

Isaac Elliott

DISTRIBUTOR

Halo Films

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

An observational documentary that follows the highs and lows of a squad of Western Australian para-ice hockey players as they vie for a place on the Australian team. With everything stacked against them as individuals and the sport itself, nothing will stop these athletes from showing up on game day.

Innkeep

DIGITAL GAME

COMPANY

Boot Disk Games

DEVELOPMENT TEAM

Daniel Burke, Keegan Martens, Ben Chandler, Torgeir Fjereide

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

A narrative adventure and immersive job sim where you run your own fantasy world inn. But there's a dark twist: You spy on your guests while you serve them, and steal from them at night.

Inugrams

DOCUMENTARY SERIES

COMPANY

Hungry Sky

DEVELOPMENT TEAM

Nick Lowe, Jack Casey, Lauren Fletcher, Ben Hammersley,
Minh Tran

PLATFORM

Mobile, Switch and PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Inugrams is an adorable puzzle game about helping dogs
get to sleep.

The Great Kimberley Wilderness

VIRTUAL REALITY DOCUMENTARY

DURATION

28 minutes

PRODUCTION COMPANY

White Spark Pictures

EXECUTIVE PRODUCER

Briege Whitehead

PHYSICAL PRODUCERS

Jodie Bell, Liz Biggs

DIRECTOR/WRITER

Briege Whitehead

DISTRIBUTORS

WA Museum, National Museum of Australia,
Auckland Museum

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

A unique, natural history virtual reality documentary
putting you at the centre of one of the last true
wildernesses on Earth, the Kimberley.



Kin Keeper

DIGITAL GAME

COMPANY

Dr Megan Pusey

DEVELOPMENT TEAM

Dr Megan Pusey

PLATFORM

Android, iOS

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Kin Keeper - an interactive narrative game about the struggles of becoming a new parent.

Life After Footy

DOCUMENTARY SHORT

DURATION

10 minutes

PRODUCTION COMPANY

Ramu Productions, Ardiol Creative

PRODUCERS

Jodie Bell, Luke Riches (Co-Producer)

DIRECTORS

Luke Riches, Dan Riches

BROADCASTER/ DISTRIBUTOR

Network 10

SCREENWEST FUNDING

First Facts: First Nations Factual Showcase

SYNOPSIS

From the mountain peak of professional Australian sport to the reality of life after, this documentary follows Indigenous dual premiership AFL player Lewis Jetta on what it's like to ride the wave of professional sport and continue living life the best way he can.

Locating Echos

DIGITAL GAME

COMPANY

Mitchell Hancock

DEVELOPMENT TEAM

Mitchell Hancock

PLATFORM

PC, Nintendo Switch

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Navigate the world by sound as a Greek Nymph, collecting the echoes of yourself entrusted to your loved ones to heal and reconcile with Hera.

Lunars

DIGITAL GAME

COMPANY

Anubis Arts

DEVELOPMENT TEAM

Hanny Agawani, Waleed Agawani

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Players control zodiac-inspired plushie characters in a fast-paced party game that combines strategic board play with chaotic mini-games, offering endless fun for players of all skill levels.

Monster Snap!

DIGITAL GAME

COMPANY

Moo Duck Games

DEVELOPMENT TEAM

Laurence Valentini, Clinton Ellard

PLATFORM

Virtual Reality

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Capture photos of legendary creatures like Bigfoot and the Loch Ness Monster in virtual reality! Explore magical environments, unlock gadgets to trigger unique creature behaviours, and fill your compendium with rare shots while uncovering the secrets of the Bermuda Triangle!

Mycelium

DIGITAL GAME

COMPANY

Voyant Augmented Reality

DEVELOPMENT TEAM

Natalie Marinho, Kimberley Smith, Cameron Whiting, Ned Beckley, Josh Hogan, Amelia Radesich

PLATFORM

Mixed Reality

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

A narrative-driven mixed-reality game where the player uses hand tracking to nurture a magical spore and mycelium network within their physical space creating a relaxing and immersive experience.

Mystery Road: Origin Season 2

SCRIPTED SERIES

COMPANY**PRODUCTION COMPANY****EXECUTIVE PRODUCERS****PRODUCERS****DIRECTORS****WRITERS****BROADCASTER/
DISTRIBUTOR****SCREENWEST FUNDING****WA FILMING REGION****SYNOPSIS**

6 x 50 minutes

Bunya Productions

Rachel Okine, Brett Sleigh

Greer Simpkin, David Jowsey

Wayne Blair, Jub Clerc

Steven McGregor, Jada Alberts, Erica Glynn,
Samuel Paynter, Gary Hamaguchi

ABC

Footloose Production & WA Regional Screen Fund

South West Region

Detective Jay Swan and his partner Mary attempt to forge a new life together on her mother's Country in the fading timber town of Loch Iris.

Our Medicine Season 2

DOCUMENTARY SERIES

COMPANY**PRODUCTION COMPANY****PHYSICAL PRODUCERS****SERIES DIRECTOR****SERIES PRODUCER****BROADCASTER/
DISTRIBUTOR****SCREENWEST FUNDING****SYNOPSIS**

8 x 30 minutes

Pink Pepper, Periscope Pictures

Taryne Laffar, Sam Field

Karla Hart

Sam Field

NITV

Documentary Production

In Series 2, new and returning First Nations healers, doctors, nurses, paramedics and medical professionals push themselves to their limits, trying to achieve better health outcomes for their First Nations patients and communities.



Outback Truckers

DIGITAL GAME

COMPANY

Prospero Productions

DEVELOPMENT TEAM

Julia Redwood, Justin McArdle

PLATFORM

PC, Mobile

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Inspired by the hugely popular and long-running observational documentary series *Outback Truckers*. Step into the cab and experience the life of a trucker for a day, alongside your favorite characters from the show.

Outback Wreckers

DOCUMENTARY
SERIES

DURATION

8 x 44 minutes

PRODUCTION COMPANY

Prospero Productions

EXECUTIVE PRODUCER

Julia Redwood

SERIES PRODUCER

Eliot Buchan

SERIES DIRECTOR

Jordan Davenport

**BROADCASTER/
DISTRIBUTOR**

7 Network Australia, Hearst UK, Sphere Abacus

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

Outback Wreckers follows three scrap hungry wrecking crews as they scour the vast, hostile land in search of rusty gold. But these dumped and damaged cars are scattered far and wide, across millions of square kilometres - the trick is to find them! This is a treasure hunt like no other!

Proclivitas

**SCRIPTED
FEATURE FILM**

DURATION	103 minutes
PRODUCTION COMPANY	Digital Jellyfish
EXECUTIVE PRODUCERS	Deborah Liebling, Luke Martin, Ivan Separovich
PRODUCER	Kate Separovich
DIRECTOR/WRITER	Miley Tunnecliffe
BROADCASTER/ DISTRIBUTOR	Icon Film Distribution
SCREENWEST FUNDING	West Coast Visions
SYNOPSIS	When a disgraced doctor returns to her hometown after the death of her mother, she rekindles a romance with her teenage sweetheart fifteen years after the accident that upended their lives - awaking a terrifying demon determined to possess her.

Reckless

SCRIPTED SERIES

DURATION	4 x 60 minutes
PRODUCTION COMPANY	BBC Studios Productions Australia
EXECUTIVE PRODUCERS	Kylie Washington, Kodie Bedford, Megan Palinkas (Co-Executive Producer), Beck Cole (Co-Executive Producer)
PRODUCERS	Andrew Walker, Fiona McConaghy (Co-Producer)
DIRECTOR	Beck Cole
WRITERS	Kodie Bedford, Stuart Page
BROADCASTER/ DISTRIBUTOR	SBS, Federation Media (ROW)
SCREENWEST FUNDING	Production Attraction Incentive
SYNOPSIS	Siblings June and Charlie accidentally run over and kill an old man. They cover their tracks, but their lives start to fall apart when neighbours and relatives of the dead man doubt the way he died.



Red Swing

DIGITAL GAME

COMPANY

Bytesprite

DEVELOPMENT TEAM

Sam Zeid, Liam Hunt, James Vasiliu, Kate Hall

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Red Swing is a souls-like metroidvania adventure where childhood nostalgia collides with eldritch horror.

Rookie Truckers

DOCUMENTARY
SERIES

DURATION

8 x 44 minutes

PRODUCTION COMPANY

Prospero Productions

EXECUTIVE PRODUCER

John Carozzi

PHYSICAL PRODUCER

Julia Redwood

SERIES DIRECTOR

Mike Hoath

SERIES PRODUCER

Charlotte Hobson

**BROADCASTER/
DISTRIBUTOR**

7 Network Australia, Channel 5, Cineflix

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

The next generation of gritty Australian truck drivers attempt to master one of the toughest, most dangerous jobs in the world.

Run

SCRIPTED SERIES

DURATION

6 x 60 minutes

PRODUCTION COMPANY

Warner Bros. International Television Production Australia

EXECUTIVE PRODUCERS

Michael Brooks Ben Young

PRODUCERS

Hamish Lewis, Matt Noonan (Series Producer)

DIRECTORS

Ben Young, Bonnie Moir

WRITERS

Sarah Walker, Matt Cameron, Scout Cripps, Anthony Hayes

**BROADCASTER/
DISTRIBUTOR**

Foxtel Group, ITV Studios

SCREENWEST FUNDING

Production Attraction Incentive

SYNOPSIS

Scripted series based on the life story of Western Australian bank robber and prison escapee Brenden Abbott, infamously dubbed 'The Postcard Bandit'. The series follows the life of the ingenious crim-on-the-run, eluding police and twice escaping maximum security prisons.

Rytmos MR

DIGITAL GAME

COMPANY

Frame Mixed Reality Labs

DEVELOPMENT TEAM

Justin McArdle, Robin Song, Selina Charleston, Thanh Hon, Josh Hogan

PLATFORM

Quest, Apple Vision Pro, Pico

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Embark on an intergalactic journey of music and discovery, solving immersive mixed reality puzzles that bring the world's diverse musical traditions to life in an evolving symphony of sound and culture.

Signs of Danger

DIGITAL GAME

COMPANY

Slow Rush Studios

DEVELOPMENT TEAM

Caspar Krieger

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Noita meets Helldivers in this falling-sand co-op action-platformer for 1-4 players (online or local). Collect perks to craft wild guns & abilities to burn, freeze, fling and zap your foes in a chaotic sandbox world where every single pixel is individually simulated, then extract with your loot to upgrade your next run - or 'loop' to up the ante.

The Hospital: In the Deep End Series 2

DOCUMENTARY SERIES

DURATION

3 x 52 minutes

PRODUCTION COMPANY

Smashing Films

EXECUTIVE PRODUCER

Dan Brown

**SERIES DIRECTOR/
PRODUCER**

Anthony Barwell

**BROADCASTER/
DISTRIBUTOR**

SBS

SCREENWEST FUNDING

Documentary Production

SYNOPSIS

Three Australian icons will once again be immersed in the frontline of the Australian healthcare system. They will work alongside the healthcare workers who go above and beyond on a daily basis, and experience firsthand the extraordinary challenges and immense pressures they face, to discover what it really takes to save a life.



The Travellers

SCRIPTED
FEATURE FILM

DURATION
PRODUCTION COMPANY
EXECUTIVE PRODUCERS
PRODUCERS
DIRECTOR/WRITER
BROADCASTER/
DISTRIBUTOR
SCREENWEST FUNDING
SYNOPSIS

95 minutes
Ambience Entertainment
Bruce Beresford, Anthony I. Ginnane, Christopher Mapp, Kathy Morgan, Josh Pomeranz
Michael Boughen, Matthew Street, Kelvin Munro
Bruce Beresford
Sony Pictures International Releasing
Production Attraction Incentive
Stephen Seary, a charismatic and successful stage designer, returns to his small hometown in Australia to say goodbye to his dying mother. What was to be a quick trip descends into chaos, drama, and at times downright funny moments as Stephen navigates family responsibilities, a difficult relationship with his father, old friends and past lovers, all while trying to return to Europe for a major opera contract.

The Twelve: Cape Rock Killer

SCRIPTED SERIES

DURATION
PRODUCTION COMPANY
EXECUTIVE PRODUCERS
PRODUCERS
DIRECTORS
WRITERS
BROADCASTER/
DISTRIBUTOR
SCREENWEST FUNDING
SYNOPSIS

8 x 60 minutes
Warner Bros. International Television Production Australia
Michael Brooks, Sarah Walker, Sam Neill, Alison Hurbert-Burns, Lana Greenhalgh, Penny Win
Ally Henville, Hamish Lewis, Ian Collie, Rob Gibson
Madeleine Gottlieb, Emma Jackson
Sarah Walker, Sam Meikle, Matt Cameron, Adele Vuko, Mia Lethbridge
Foxtel, Binge
Production Attraction Incentive
A cold case from 1968 is re-opened for jury consideration when a man is charged with the murder of a woman who was researching the case for a true crime novel.

Whale Shark Jack

SCRIPTED
FEATURE FILM

DURATION

95 minutes

PRODUCTION COMPANY

Cottesloe Films, Southern Light Films

PRODUCERS

Miranda Edmonds, Timothy White

DIRECTORS

Khrob Edmonds, Miranda Edmonds

WRITER

Kathryn Lefroy

BROADCASTER/ DISTRIBUTOR

Stan

SCREENWEST FUNDING

Scripted Production, Western Australian Regional Screen Fund, WA PDV Incentive

WA FILMING REGION

Gascoyne

SYNOPSIS

A heartwarming story about family, friendship, and the natural world as a young girl comes to terms with the loss of her mother by embarking on a risky mission to save her best friend, a whale shark named Jack.

Zodiac Mountain

DIGITAL GAME

COMPANY

Mystic Road

DEVELOPMENT TEAM

Kevin Jiang, James Knight, Laurence Valentini, May Huang, Ian Chen, Nathan Scott, Annie Huang

PLATFORM

PC

SCREENWEST FUNDING

Digital Games Production

SYNOPSIS

Embark on an exhilarating adventure in the mystical landscapes of ancient China with Zodiac Mountain. Join a determined panda on a journey to prove its worth to the revered Chinese Zodiacs in this roguelike deck-building game. Zodiac Mountain seamlessly blends strategic gameplay with captivating storytelling, inspired by rich Asian cultural narratives.

IMAGE CREDITS

COVER PAGE

- + Elizabeth Quay, Perth Western Australia. Courtesy of Tourism WA.

INSIDE COVER

- + *Rams*. On location in Mount Barker. Photographer Ian Brodie © We are Wasted.

PAGE 8

- + *Shipwreck Hunters Australia* Season 2 © Shipwreck Hunters One.

PAGE 10

- + *We Bury the Dead*. Director Zak Hilditch and Daisy Ridley (Ava) on set. Photographer Nic Duncan.

PAGE 13

- + *Warm Props*. Rarriwuy Hick (Jilby) © Warm Props.

PAGE 14

- + *Mystery Road: Origin* Season 2. Mark Coles Smith and Tuuli Narkle © Mystery Road: Origin Season 2.

PAGE 17

- + *Aussie Gold Hunters* Season 9. Behind the scenes Behind the scenes Shooter Director Jordan Davenport and crew filming with the Gold Devils. Photographer Philip Gostelow © Electric Pictures.

PAGE 19

- + *Big Backyard Quiz*. Behind the scenes © NITV.

PAGE 20

- + *Power Sink* © Winterwire Games.

PAGE 22

- + *The Twelve: Cape Rock Killer*. Behind the scenes Sam Neill (Brett Colby SC) and Danielle Cormack (Gabe Nicholls). Photographer Daniel Asher Smith © Binge.

PAGE 34

- + *Hard As Puck*. Chanel Bowen, Michael McDonald, Belinda Green and Ian Hale at Cockburn Ice Arena, Western Australia.

PAGE 37

- + *The Great Kimberley Wilderness*. Behind the scenes Cherylene Nocketta prepping for shoot with Director Briege Whitehead. Photographer Sourabh Gaikwad © White Spark Pictures.

PAGE 42

- + *Our Medicine*. Jalngangurru Healers treating a patient traditionally © Our Medicine.

PAGE 45

- + Page 45 - *Reckless*. Tasma Walton and Hunter Page-Lochard. Photographer David Dare Parker.

PAGE 49

- + *The Hospital: In The Deep End* Season 2. Matt Preston and Ruby Rose © SBS.



screenwest

POSTAL ADDRESS

PO Box 3275
East Perth WA 6892

STREET ADDRESS

30 Fielder Street
East Perth WA 6004

t: +61 8 6169 2100
Toll Free (WA Regional
Callers Only): 1800 463 043
e: info@screenwest.com.au
www.screenwest.com.au

Screenwest is supported by:



lotterywest